



FACERECOGNITIONTECHNOLOGY

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ABSTRACT

In a world where security issues have been gaining growing importance, face recognition systems have attracted increasing attention in multiple application areas, ranging from forensics and surveillance to commerce and entertainment. One obvious application for face recognition technology (FRT) is law-enforcement. In commercial applications, face recognition has been employed for automatic exposure/focus in digital cameras, which will automatically detect the face within a fraction of seconds. Finally, image searching techniques, including those based on facial image analysis, have been the latest trend in the booming internet search industry. In this review, the various applications of face recognition and the different techniques employed in face recognition will be analysed.

Introduction

Face recognition is one of the most used applications in the area of computer vision, where a computer automatically identifies a person by means of digital images of his/her face. Face recognition systems are used to access applications on mobile devices, search for suspects in airports or controlling access to restricted areas. Therefore, since face recognition systems are mainly used in security related tasks, they must be robust, which is analyzed in several surveys of techniques. The image-based face recognition systems have reached a high level of maturity, the methods show quickly their limitations when applied in real applications. Most methods prove to be highly sensitive to various changes in the illumination conditions, face poses, occlusions or low resolution.

1.1 Literature survey

Changxing Ding [1] In this paper, we present a novel software-based fake detection method that can be used in multiple biometric systems to detect different types of fraudulent access attempts. We have considered a feature space of 25 complementary image quality measures which we have combined with simple classifiers to detect real and fake access attempts. The novel protection method has been evaluated on three largely deployed biometric modalities such as the iris, the fingerprint and 2D face, using publicly available databases with well-defined associated protocols.

Sebastien Marcel [2] This paper proposes a novel face identification framework capable of handling the full range of pose variations within $\pm 90^\circ$ of yaw. PBPR-MtFTL framework effectively utilizes all the unoccluded face texture and the correlation between different poses, very encouraging results for face identification in all three popular multi-posed databases are achieved. We also slightly modify the proposed approach to tackle the unconstrained face verification problem, and achieve top level performance on the challenging LFW database.

Changxing Ding, [3] In this paper, we propose a comprehensive framework based on Convolutional Neural Networks (CNN) to overcome challenges in video-based



facerecognition(VFR).Weproposeanovel deepmetric learningapproach namedMDR-TL, which outperforms the widely adopted triplet loss by a considerable margin. Extensiveexperiments have been conducted for S2V, V2S, and V2V tasks. Since the proposed TBE-CNNapproacheffectivelyhandlesimageblur,occlusion,andposevariations,itshows clearadvant ages compared with state-of-the-art VFR methods on three popular video facedatabases.

Dihong Gong and Zhifeng Li, [4] In this paper, we propose a new feature descriptor calledcommon encoding model for heterogeneous face recognition, which is able to capturecommon discriminant information. The basic idea of our approach is to reduce the modalitygap at the feature extraction stage by converting the original face images pixel by pixel into acommon encoded representation, and then infer the person's identity information forenhancedrecognition performance.

Hao Yang and Xiaofeng Han, [5] In this paper, a simple and fully automatic panoramicimage-based pose-invariant face recognition method is proposed to present excellentaccuracy with low complexity. The students who completed the attendance sign-in systemquickly completed the tasks, got rid of the complicated sign of roll call, and soon realized thesign of operation and function. The future system time and the form of attendance systemconversion have made tremendous innovations, greatly improving the attendance rate and thereliabilityof facerecognition technology

Francisco Pizarro, [6] In this paper we analyse the problems produced by temporal variationsof infrared face images when used in face recognition systems. A comparative study wasperformed on five current face recognition methods and a classic appearance based method toanalyze the capability of each in overcoming the temporal variation problem in thermal facerecognition, specifically the problem due to environmental variations and metabolic changesintheindividuals at themoment of the imageacquisition.

Jianshu Li and Junliang Xing [7] A Dual-Agent Generative Adversarial Network (DA-GAN)modelisproposed,whichcanimprovethe realismofafacesimulator'soutputusingunlabelled realfaces whilepreserving theidentity information during therealismrefinement.

Weihong Deng, [8] in this paper, we propose a new face alignment method for pose-invariantface recognition, called adaptive pose alignment (APA) which can greatly reduce the intra-classdifferenceandcorrectthenoise causedbythetraditionalmethodinthealignmentprocess,especiallyin unconstrained settings.

Jie Cao, Lingxiao Song,[9] This paper models high-resolution heterogeneous face synthesisas a complementary combination of two components: a texture inpainting component and a pose correction component. We have shown that our approach not only outperforms thepopular face feature descriptors but also outperforms the state-of-the-art approaches in bothsketch-photoand NIR-VIS scenarios.

Hao Yang and Xiaofeng Han, [10] This article mainly sets four directions to consider theproblems: the accuracy rate of the face recognition system in the actual check-in, the stabilityof the face recognition attendance system with real-time video processing, the truancy rate ofthe face recognition attendance system with real-time video processing and the interfacesettings of thefacerecognition attendancesystemusingreal-time video processing.

F. Schroff and D. Kalenichenko[11] In this paper, we have proposed a new architecture



for NIRVIS face image synthesis, we model the heterogeneous synthesis. Using two complementary components: a texture inpainting component and a pose correction component. The synthesis problem is simplified into two learning problems, facilitating one-to-one supervised texture completion.

Dongfeng Luo [12] We proposed a novel Dual-Agent Generative Adversarial Network (DA-GAN) for photorealistic and identity-preserving profile face synthesis. DA-GAN combines prior knowledge from data distribution (adversarial training) and domain knowledge of

faces (pose and identity perception loss) to exactly recover the information lost inherently in projecting a 3D face into the 2D image space.

R. Jayaswal, [13] In this paper, the use of FRT, like any technology, has its share of privacy and ethical concerns, particularly when it comes to health care. While the Health Insurance Portability and Accountability Act (HIPAA) provides a framework for protecting patient privacy, FRT, like any patient data, can always be reidentified even once anonymized.

A.J. Goldstein, [14] In this paper, we have proposed a context-aware local binary feature learning (CA-

LBFL) method for face recognition. In order to exploit more specific information from different scales, we have presented a context-aware local binary multi-scale feature learning (CA-LBMFL) method. Moreover, we have applied the above two methods to heterogeneous face matching by coupled learning methods (C-CA-LBFL and C-CA-LBMFL). Our methods achieve better or very competitive recognition performance.

A.J. Goldstein and L.D. Harmon [15] In this paper, we proposed emerging trends and applications they are recognizing a face by taking a reference from a video-based image so we can easily identify the person through this video recognition and another application is 3D recognition. This method is more accurate than 2D recognition and there are low-cost 3D sensors. We also faced some difficulties in recognizing a face in the situations of aging, plastic surgery, cosmetics, etc.

1.2 Importance of Face Recognition Technology

At present, face detection and recognition technology is one of the most popular technologies. Face detection and face recognition are also important research works [26,27]. Because CNN-based face detectors are inefficient in handling faces of diverse scales. So Hao et al. [22] propose Scale-aware Face Detection (SAFD) to handle scale explicitly using CNN. Because these faces will be roughly the same size after scaling, even CNN, which is much smaller, can detect them accurately. And this method can achieve better performance with less computational cost.



-CLASSIFICATION OF FACERECOGNITION TECHNOLOGIES

1.3 METHODS OF FACERECOGNITION

1.3.1. POSE-INVARIANT FACERECOGNITION

It is classified into 2 types. There are face image synthesis and synthesis-free methods. Face image synthesis can be accomplished with 2D or 3D techniques. Nowadays 3D modeling is known as GENERIC ELASTIC MODELS (GEM). GEM can only estimate the 3D shape for frontal faces. This method can handle within $+45^{\circ}$ to -45° of yaw.

1.3.2. MULTI-TASKING LEARNING (MTL)

MTL has been widely applied to computer vision task set: -Visual tasking, action recognition, and face recognition.

MTL is used for feature transformations for different poses. MTL implicitly increases the sample size and improves the generalization ability for each task; hence, it is especially beneficial when the training data for the tasks is small. MTL provides a principled way for us to model the correlation between poses if we view the learning of feature transformation for each pose as a task. MTL approach that jointly learns feature transformations for different poses and is shown to profit from the latent inter-pose correlations.

1.3.3. FACERECOGNITION FOR POSE PROBLEM

Here we use PBPR face representation scheme, which is related to the pose of the face. There are 3 steps they are: -Face pose normalization, Unoccluded facial texture detection, patchwise feature extractions. This hypothesis does not hold for a profile face where there is severe self-occlusion. In this section, we propose the flexible PBPR face representation scheme, where the length of face representation is related to the pose of the face; for example, a frontal face image will have a larger face representation than a profile face image.

1.3.3.1. FACE POSE NORMALISATION

Here 3D method is used for face pose normalization. The 5 most facial feature points are the centers of 2 eyes, tip of the nose, the two mouth corners by using ORTHOGRAPHIC PROJECTION MODEL. The detected five facial feature points, a 3D generic shape model is aligned to the 2D face image. The 2D face image is then back-projected to the 3D model, and a frontal face image is rendered with the textured 3D model.

1.3.3.2. UNOCCLUDED FACIAL TEXTURE DETECTION

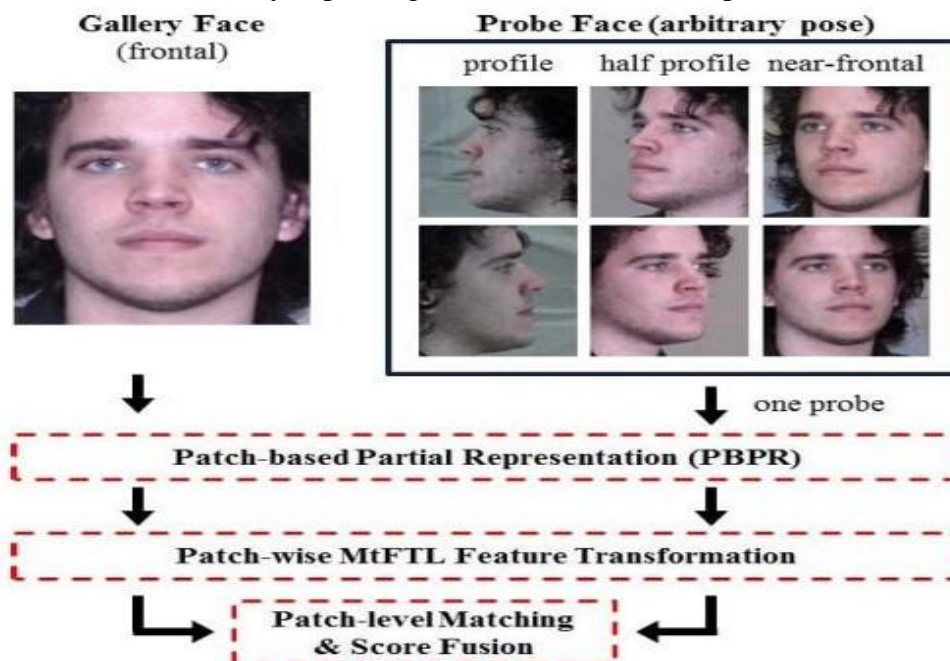
The edge points are then detected in this region by the Canny operator. The facial contour is obtained by a point set registration algorithm called COHERENT POINT DRIFT [CPD]. Pose normalization corrects the deformation of facial texture resulting from pose variations, but it cannot recover the texture lost by occlusion. Rather than trying to synthesize the occluded texture to obtain a complete frontal face [4], we propose to make full use of the unoccluded texture only. This is inspired by the observation that human beings can easily recognize profile faces without the need to recover the whole frontal face. Therefore, facial contour detection is the key to identifying the occluded facial texture.

1.3.3.3. PATCHWISEFEATUREEXTRACTIONS

This is a valuable property because we do not need to apply different algorithms to frontal and non-frontal faces. If more than 80% of pixels in one patch fall into the unoccluded region, then it is designated as an unoccluded patch. Each unoccluded patches is split into J^* cells. A state-of-the-art local descriptor called DUALCROSS PATTERNS [DCP] is employed. The area of the unoccluded facial texture in the rendered frontal view varies with pose change, with demonstrable fluctuation in the amount of effective information available for face recognition. In light of this observation, a variable-length face representation method is proposed.

1.3.3.4. PBPR-MtFTLMETHOD

PBPR-MtFTL framework effectively utilizes all the unoccluded face texture and the correlation between different poses, very encouraging results for face identification in all three popular multi-pose databases are achieved. We also slightly modify the proposed approach to tackle the unconstrained face verification problem, and achieve top level performance. Although the adopted matching scheme is simple compared to existing methods, it is still expected that the proposed PBPR-MtFTL framework will achieve stronger performance, since the recognition ability of PBPR-MtFTL has been enhanced by exploiting the correlation between poses.



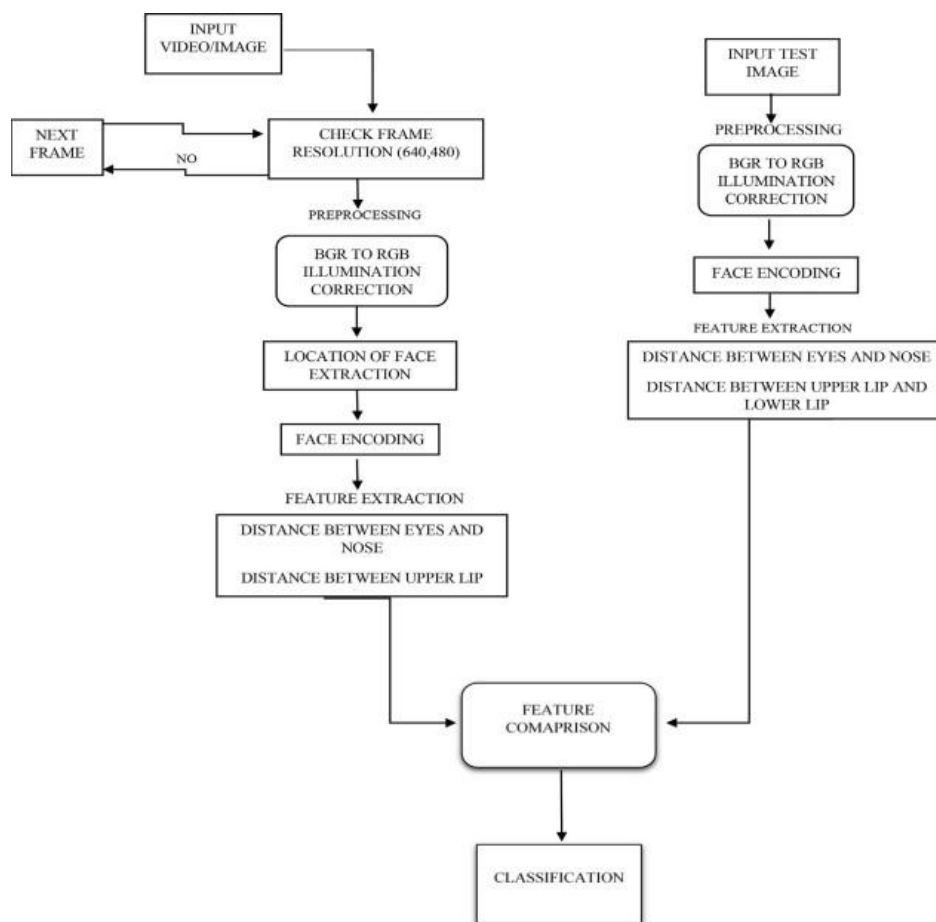
2.2.1 Face recognition using facial features

In this method, we analysed (i) Crime detection, (ii) face verification, and (iii) human tracking. The features selected are Euclidean distance between eyes, the structure of the nose, lip to lip distance. This process helps reduce the dimensionality of the data by extracting

the main components of the 3D data.

For recognition of face from a given input image or video frame (I) Computing the facial landmarks (ii) Detecting faces from the image using the facial landmarks (iii) Recognize face from the input image/video using the above mentioned methods. The result shows that it has a good recognition rate. Detection of facial landmarks involves Machine learning techniques that surface of four face, our mouth, nose, jaws, and eyes can be identified and when we triangulate the points, we will be able to build a 3D mesh.

The system proposed will help to identify a person from a video clip or in real-time from a camera using face and landmark estimation algorithms and hence can be used in many aspects, such as law enforcement, biometric identification, monitoring the students during online exams, and traffic monitoring, etc.

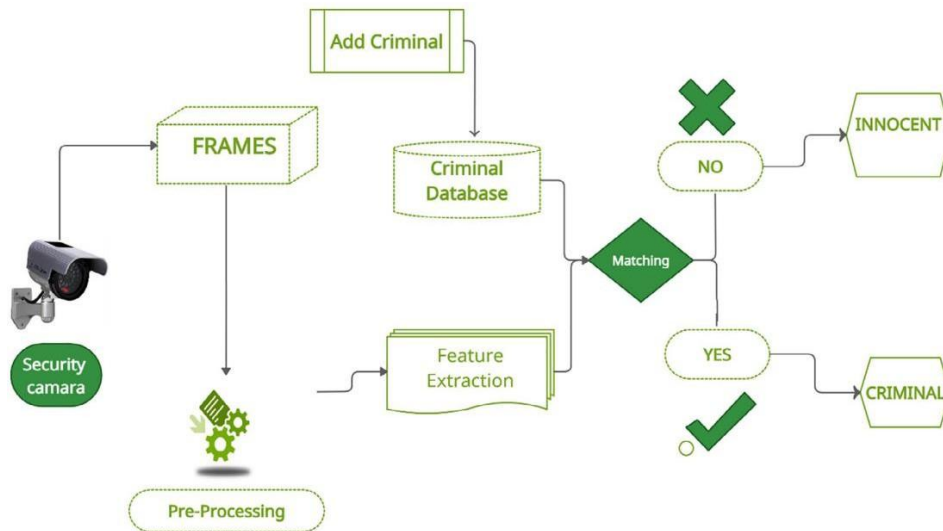


2.3.1. Multi-Task Cascade Neural Network (MTCNN)

MTCNN method is useful for police for identifying criminals. In response to increasing anxieties about crime and its threat to security and safety, the utilization of substantial numbers of the closed-circuit television system (CCTV) in both public and private spaces has been considered a necessity.

The existing system cannot detect faces in an environment where there is low light intensity, substantial pose fluctuations, severe lighting. The first step of implementing face

detection as the criminal face with id, name, age, state, and crime committed is registered to the database. The facial image is cropped and resized at a lesser pixel value. Different facial features are extracted using different mtcnn classifiers. Grayscale images from this step were used for identification of the criminal and training the model.



The criminal database with 50 records is collected and trained. The accuracy achieved is 86%. The system considers threshold parameters that can be adjusted according to our requirements. The model can be utilized in any situation where wrongdoings are bound to occur. Rather than looking through the whole data set to analyze the faces, model execution can be improved by considering different qualities like the age and sex of an individual.

2.4.1. ATTENDANCE SYSTEM USING FACE RECOGNITION

Face recognition is divided into two parts: face detection and face recognition matching. Face recognition technology belongs to biometric recognition technology, which mainly includes four parts: face image collection, face image pre-processing, face image feature extraction, matching and combining hard recognition, combined with hardware cameras. The main methods of face recognition are:-



2.4.1.1. Geometric feature method

Its advantage is the use of simple geometric information, so the time cost of storage space and classification is small, and it can still be used when the image recognition rate is low; it is not sensitive to changes in lighting. Its disadvantage is that it is difficult to extract stable features from the image, it is greatly affected by changes in posture and expression, and the stability is not high.

2.4.1.2. Subspace analysis method

Different subspace analysis methods use different criteria, and different subspaces can be obtained. Common subspace analysis methods for face recognition include: principal component analysis, linear discriminant analysis, independent element analysis, etc.

2.4.1.3. Neural network method

Neural networks have some advantages in face recognition, they also have considerable defects. The structure of neural networks is huge and complex, and their training requires a huge sample library. The training time often takes days or even months. The speed is not fast enough. Therefore, neural networks are not commonly used in the actual application of face recognition.

2.4.1.4. Support Vector Machine (SVM) method

Support vector machines want high-dimensional space projection, which requires the support of kernel functions, but choosing kernel functions is indeed a lot of trouble.

2.4.1.5. Video image recognition system

The video image recognition system is mainly composed of four parts: login module, recognition module, check-in module and background management module. Example SCHOOL SYSTEM. The login module is where the lecturer or background administrator logs in with an account and password to view attendance information. The main function of the recognition module is to receive a face picture, call the system application programming interface (API). The check-in module receives the identification code obtained in the identification module and compares the database the student by querying the current time and the schedule information in database, the current course information is obtained.

The accuracy rate of the face recognition system in the actual check-in, the stability of the face recognition attendance system with real-time video processing, and the truancy rate of the face recognition attendance system with real-time video processing. Compared with the control group, the efficiency is greatly improved, which can prevent students from leaving early and skipping classes.

2.5.1. FACE RECOGNITION IN MOBILE ACCESSORIES

In recent years, fingerprint identification and face recognition technologies have set

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2.5.1.1. Dynamic password authentication

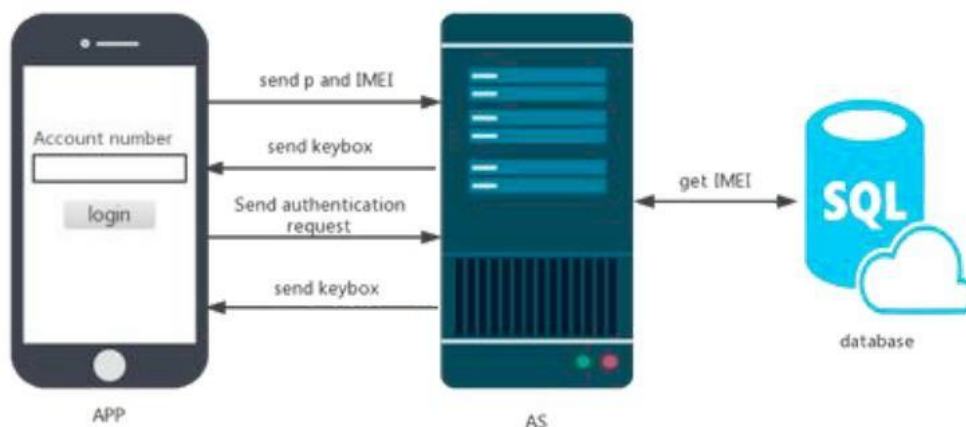
SMS verification code is one of the most common dynamic password techniques of identity authentication used in mobile terminals. The disadvantage of an SMS authentication code is that the message is sent using clear text because it can be intercepted by many kinds of communication tricks to hack the data.

2.5.1.2. Biometric authentication method

Each person has unique biological characteristics, biometrics cannot be falsified easily for a long time, so biometrics authentication can be used as a reliable means of identity authentication. At present, biometrics authentication and identification security systems have been improved, but compared with other authentication technologies, the research and development cost is relatively high. In addition, because biometrics authentication is unique and non-modifiable, it is generally considered highly secure.

2.5.1.3. IMEI (International Mobile Equipment Identity)

IMEI consists of 15 digits "electronic serial number", which is marked as an IMEI number on the back of the mobile phone fuselage, and stored in the mobile phone memory.



2.5.1.4. Blowfish algorithm

Blowfish algorithm is very fast, the encrypted data is reversible and it is free for anyone to use and does not need to pay any charges, which greatly meet our needs. Blowfish algorithm is very fast, the encrypted data is reversible and it is free for anyone to use and does not need to pay any charges, which greatly meet our needs.

The aspect of the speed, security, and user experience, the author has designed a new identity authentication scheme based on the Blowfish algorithm, which overcomes the weaknesses of the traditional authentication methods. The scheme does not use any password, verification code, verification mail, but adopts the background automatic identification process to authenticate the user. The scheme was analysed in terms of efficiency, security,



userexperience.

2.6.1. CHALLENGES

- There have been great achievements and progress in this particular field of study but there are many challenges left to overcome.
- Still today, low accuracy is one of the main drawback of face recognition that this technology can be applied in several important areas is making it an appropriate technology to develop.
- The purpose of this project is to create a face recognition system that can recognize faces in manipulated images.
- The final step is to determine real face from the face candidate using a multilayer classification scheme.

2.7.1. APPLICATIONS

- Face recognition is also useful in human computer interaction, virtual reality, information security and so on.
- Face recognition is widely used in unlocking mechanism in mobiles like android and iPhone.
- Face recognition can be used to find missing children and victims of human trafficking.
- Face recognition system can aid investigation by automatically recognizing individual and secure photos.

-DISCUSSION AND CONCLUSION

3.1. VARIOUS ASPECTS OF FACE RECOGNITION

S.NO	ASPECT	METHOD	CONTENT
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1	Methods of face technology	PBPR-MtFTL	PBPR-MtFTL framework effectively utilizes all the unoccluded face texture and the correlation between different poses, very encouraging results for face identification in all three popular multi-posed databases are achieved. We also slightly modify the proposed approach to tackle the unconstrained face verification problem, and achieve top level performance.
2	Recognizing facial Features	Machine Learning	For recognition of face from a given input image or video frame (I) Computing the facial landmarks (ii) Detecting faces from the image using the facial landmarks (i ii) Recognize face from the input image/video and verification methods. The result shows that it has a good recognition rate. Detection of facial landmarks involves Machine



			<p>learning techniques that surface of our face, our mouth, nose, jaws, and eyes can be identified and when we triangulate the points, we will be able to build a 3D mesh.</p>
3	Identifying criminals	MTCNN	<p>The first step of implementing face detection as the criminal face with id, name, age, state, and crime committed is registered to the database. The facial image is cropped and resized to a less pixel value. Different facial features are extracted using different mtcnn classifiers. Grayscale images from this step were used for identification of the criminal and training the model.</p>
4	Attendance system	Video Image Recognition	<p>The video image recognition system is mainly composed of four parts: login module, recognition module, check-in module and background management module. Example SCHOOL SYSTEM. The login module is where the lecturer or background administrator logs in with an</p>



			<p>accountandpasswordtoviewat tendanceinformation.Themai nfunctionoftherecognitionmo duleistoreceiveafacepicture,c allthesystem</p> <p>application programminginterface(API). Thecheck- inmodulereceivestheidentific ationcodeobtained in the identificationmoduleandcom paresthe databasethestudentby querying the current time andthescheduleinformationin database,the currentcourseinf ormationis obtained.</p>
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CONCLUSION

From this study, we can conclude that the face recognition has been one of the most active research topics in computer vision for more than decades. With years of effort, promising results have been achieved for automatic face recognition, in both controlled and uncontrolled environments. However, face recognition remains significantly affected by the wide variations of pose, illumination, and expression often encountered in real-world images. By using PBPR-MtFTL method we can easily recognize the face of the person. By using MTCNN method we detect the real or fake image of a criminal which is very useful for the police to identify the criminals in a group of people. Video image recognition method is used for the students to get the accurate attendance. This system reduces the chance of escaping from the class and percentage of attendance level will also increase. In mobile accessories face recognition is used which overcomes the weaknesses of the traditional authentication methods. The scheme does not use any password, verification code, verification mail, but adopts the background automatic identification process to authenticate the user. The scheme was analysed in terms of efficiency, security, user experience. Blowfish algorithm is used in this method which is very fast, the encrypted data is reversible and it is free for anyone to use and does not need to pay any charges, which greatly meet our needs. Thus, face recognition technology is used in many aspects such as security purpose, attendance purpose, identifying criminals, etc. And the future is completely going to depend on the face recognition technology in these aspects.



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